

Assembler_E.txt

Sharp-PC-1600 ASSEMBLER

Three Versions are available (&C0C5,&D500,&D900)

Short manual to the assembler (&D900):

You need two files for assembling:

1. ASSEMBLER.BIN (the program)
2. A basic program which one ASET.BAS calls and which follows as be developed must:

```
10 CALL &D900;#0, &c0c5, &d800, #1, &8000, &bfff
```

Thus for working one assigns to the ASSEMBLER of the memory. This can be divided depending upon computer equipment differently.

With CALL &D900 the program is started. The first number (#0) gives the bank and the two next numbers (&C0C5, &d800) that storage area in that the ASSEMBLER to work can. Just as then the next number (#1) also still the bank 1 and the memory range from (&8000 to &BFFF) includes.

As assistance:

With no work memory expansion in slot 1 thus ca.12 KB main memory:

```
10 CALL &D900;#0, &c0c5, &d800
```

With a work memory expansion of 32 KB in slot 1 thus ca.44 KB main memory:

```
10 CALL &D900;#0, &c0c5, &d800, #1, &8000, &bfff
```

With a work memory expansion of 16 KB in slot 1 thus ca.28 KB main memory:

```
10 CALL &D900;#0, &80c5, &d800
```

One stores these under SAVE "S2:ASET.BAS".

Now one occupies the function keys F1 to F3 in reserve the mode (SHIFT + mode) like-followed.

```
F1 BLOAD "S2:ASSEMBLER.BIN @
```

```
F2 LOAD "S2:ASET,BAS", r @
```

```
F3 CALL &D900;">S2:E.T, S2:name1.txt, S2:name2.txt, S2:READY.BIN
```

The last line means ASSEMBLER with CALL&D900 is called. Then

S2:E.T thereby symbol a table put on in all this

variable ones with their values and jump labels are specified.

This file must be called always E.T. The next Dateien

(S2:name1.txt)

in that the Programierte is source text stands. Several Dateie with source texts can be added together.

Thus S2:name1.txt, S2:name2.txt, S2:name3.txt etc. that name and the Extension can be gewaehlt freely.

(e.g. S2:A.A, S2:HALLO.ASM, X:TEST.TF etc..)

The letzte file name always indicates to the names produced machine files. Then with BLOAD"S2:name.xxx" to be called can.

To the Erzeugug one presses only the keys F1 F2 and F3 and the source files (text files) becomes a Maschinenprogramm now generated.

Example:

The following small coded program was translated with the assembler. It writes 'HELLO' into the announcement.

Source text for PC-1600 assembler.

Assembler_E.txt

```
' hello  
,  
' Demoprogramm for that  
' PC-1600 ASSEMBLER  
,
```

```
-----  
-----  
EQU START &F900      ' the program is loaded into the standard  
variables  
,
```

```
-----  
-----  
EQU CLS      &0112      ' variable CLS is set with value &0112  
(subroutine routine screen to delete)  
EQU HOME &0109      ' variable HOME is gestetzt with value &0109  
(subroutine routine cursor to position left above)  
EQU PRINT &00EB      ' variable PRINT is gestetzt with value &00EB  
(subroutine routine shows indications from DE register to null  
bytes in the A-register)  
EQU CR      &0D      ' variable CR is set with value &0D  
(13).  
,
```

```
-----  
-----  
ORG START      ' start address coded program. Must be  
always indicated.  
AUTO START      ' the Maschienenprogramm is after Bload  
automatically starting. Can be indicated.  
,
```

```
-----  
-----  
CALL CLS  
CALL HOME  
LD DE, TEXT  
LD A, CR  
CALL PRINT  
RET  
,
```

```
TEXT:      ' labels such as e.g. text are  
evaluated with up to 6 indications.  
DEFB "*" * hello *"      ' DEFB reserves 8 bits a value or in  
quotation mark standing ASCII character.  
DEFB CR      ' DEFW reserves 16 bits a value or an  
address (e.g. DEFW &F01A)  
,
```

```
END      ' END stands for end of the source  
text and must always at the last file which can be assembled!
```

With the assembly the following symbol table becomes (e.g..
"S2:E.T") produces:

```
0112 CLS  
000D CR  
0109 HOME  
00EB PRINT  
F900 START  
F90F TEXT
```

Assembler_E.txt

The Assembler Quelltext can be entered in the pro mode in the Sharpbasic editor or better with the program TEXT+. In the Sharp editor the text with line number and comment symbol (') written e.g.:

```
10 ' ' hello
20 ' '
30 ' ' Demoprogramm for that
40 ' ' PC-1600 ASSEMBLER
50 ' '
60 ' EQU START &F900
70 ' '
80 ' EQU CLS      &0112
90 ' EQU HOME &0109
100 ' EQU PRINT &00EB
110 ' EQU CR      &0D
120 ' '
130 ' ORG START
140 ' AUTO START
150 ' '
160 ' CALL CLS
170 ' CALL HOME
180 ' LD DE, TEXT
190 ' LD A, CR
200 ' CALL PRINT
210 ' RET
220 ' '
230 ' TEXT:
240 ' DEFB "* * hello *"
250 ' DEFB CR
260 ' '
to 270 ' END
```

Subsequently, with SAVE * "S2:name.ext" store and with LOAD * "S2:name.ext" load. It can naturally each drive assembly such as X: , S1: , S2: , CAS: , COM1: , COM2: , and each name and each Extension to be used.